

# **Can Testing Be Liberated From The Automata Style ???**

**Towards a Monadic Approach of  
Symbolic Behavioral Test-Generation**

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# Abstract

- Sequence Testing is an important sub-domain of formal model-based Testing. It addresses test scenarios where the tester controls the state of the System Under Test (SUT) only at the initialization time and then indirectly via a sequence of inputs. The latter may stimulate observable outputs on which the test-verdict must be based solely.
- A number of automata-based test-theories have been suggested that work fairly well for traces of impressing length — provided that the state space of the SUT is small. Whenever large state spaces have to be modeled — as is the case for operating systems, data-bases or web-services — both theory and implementations resists obstinately practical applicability: Theoretically, because symbolic representations of state spaces have to be treated; Practically, because these difficulties result in a small number of tools addressing sparse and fairly limited application domains.
- In this talk, I will present a novel approach to the problem based on Monads, their theory developed in Isabelle/HOL. Notions like Test-Sequence and Test-Refinement can be rephrased in terms of Monads, which opens the way both for efficient symbolic execution of system models as well as the efficient compilation to test-drivers. Theoretically, the monadic approach allows to
  - 1.) resists the tendency to surrender to finitism and constructivism at the first-best opportunity
  - 2.) provides a sensible shift from syntax to semantics: instead of a first-order, intentional view in nodes and events in automata, the heart of the calculus is on computations and their compositions

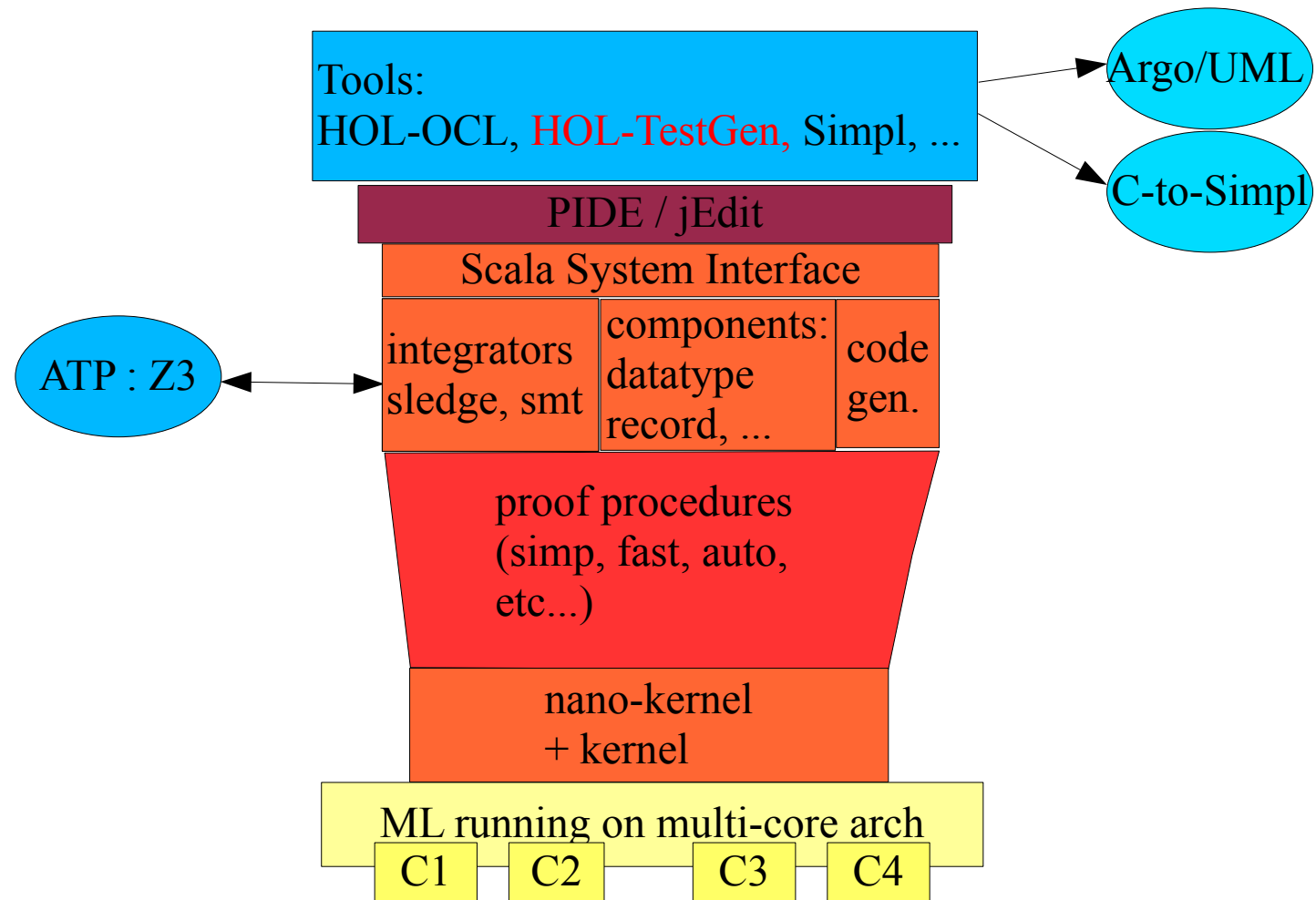
# Overview

- HOL-TestGen and its Business-Case
- The Standard Workflow for Unit Testing
- Demo
- The Workflow for Sequence Tests

# HOL-TestGen and its Business-Case

- HOL-TestGen is somewhat unusual test-Tool:
  - implemented as “PlugIn” in a major Interactive Theorem Proving Environment : Isabelle/HOL
  - conceived as formal testcase-generation method based on symbolic execution of a model (in HOL)
  - Favors Expressivity and emphasizes Test-Plans as formal entities; emphasis on Interactivity
  - Document-centric test-development (inspired by SPECEXPLORER)

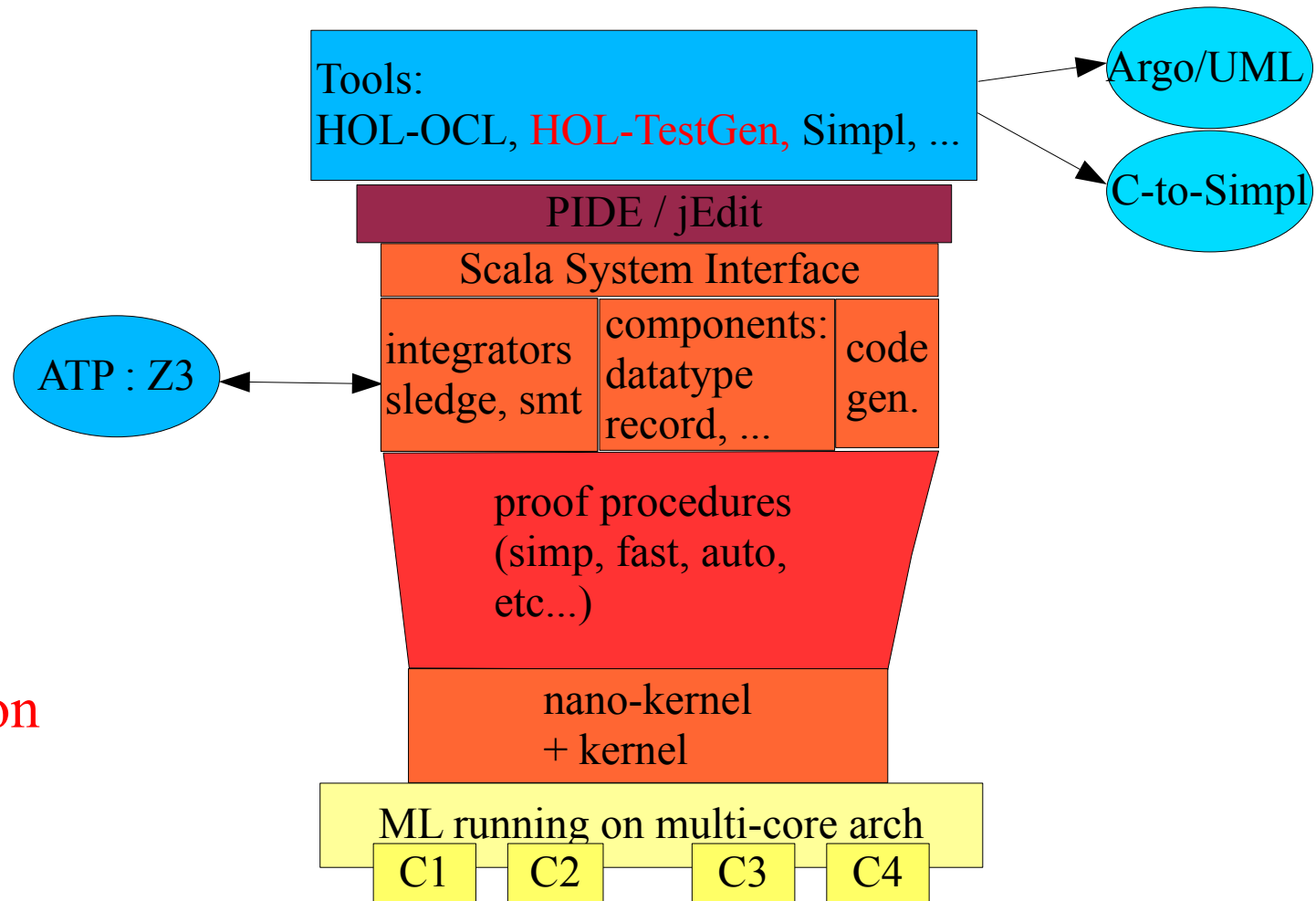
# HOL-TestGen as Plugin in the Isabelle Architecture



# HOL-TestGen as Plugin in the Isabelle Architecture

## Advantage:

- **Reuse** of powerful components in unique, interactive integrated environment
- **seamless integration** of test and proof activities



# HOL-TestGen Workflow

- Modelisation
  - writing background theory of problem domain

# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory** (the “model”)



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- Writing a **test-theory** (the “model”)

Example: Sorting in HOL

```
primrec is_sorted :: "int list  $\Rightarrow$  bool"  
where  "is_sorted [] = True"  
      | "is_sorted (x#xs) =  
        case xs of  
          []  $\Rightarrow$  True  
        | (y#ys)  $\Rightarrow$  (x  $\leq$  y)  $\wedge$  is_sorted ys"
```

# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory** (the “model”)

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- Writing a **test-specification** TS

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- Writing a **test-theory**
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**testspec** “ $\text{is\_sorted}(PUT\ x)$   
 $\wedge \text{asc}(x, PUT\ x)$ ”

# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory**
- Writing a **test-specification** TS

**pattern:**

**testspec** “pre  $x \rightarrow$  post  $x$  ( $PUT\ x$ )”

# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory**
- Writing a **test-specification TS**

**example:**

test\_spec “is\_sorted  $x \rightarrow$  is\_sorted (*PUT a x*)”

or

test\_spec “is\_sorted (*PUT l*)”

# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory**
- Writing a **test-specification TS**
- Conversion into **test-theorem**  
(“Testcase Generation”)

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`apply(gen_test_cases 3 1 “PUT”)`



# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory**
- Writing a **test-specification TS**
- Conversion into **test-theorem**

(“Testcase Generation”)

$$TC_1 \Rightarrow \dots \Rightarrow TC_n \Rightarrow \text{THYP}(H_1) \Rightarrow \dots \Rightarrow \text{THYP}(H_m) \Rightarrow \text{TS}$$

- where testcases  $TC_i$  have the form

$$\text{Constraint}_1(x) \Rightarrow \dots \Rightarrow \text{Constraint}_k(x) \Rightarrow P(\text{prog } x)$$

- and where  $\text{THYP}(H_i)$  are test-hypothesis

# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory**
- Writing a **test-specification TS**
- Conversion into **test-theorem**

Example:

is\_sorted (PUT I)

1: is\_sorted(PUT [])

2: is\_sorted(PUT [?X])

3: THYP( $\exists x. \text{is\_sorted}(\text{PUT } [x]) \rightarrow \forall x. \text{is\_sorted}(\text{PUT } [x])$ )

4: is\_sorted(PUT [?X, ?Y])

# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory**
- Writing a **test-specification TS**
- Conversion into **test-theorem**

...

5:  $\text{THYP}(\exists x y. \text{is\_sorted}(\text{PUT}[x,y]) \rightarrow \forall x y. \text{is\_sorted}(\text{PUT}[x,y]))$

6:  $\text{is\_sorted}(\text{PUT} [?X, ?Y, ?X])$

7:  $\text{THYP}(\exists x y z. \text{is\_sorted}(\text{PUT} [x,y,z]) \rightarrow \forall x y z. \text{is\_sorted}(\text{PUT} [x,y,z]))$

1.7.2015 8:  $\text{THYP}(\exists x y z. \text{is\_sorted}(\text{PUT} [x,y,z]) \rightarrow \forall x y z. \text{is\_sorted}(\text{PUT} [x,y,z]))$  Can Testing Benefit from the Automata Style?

# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory**
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- Generation of **test-data**

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gen\_test\_data “...”

# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory**
- Writing a **test-specification TS**
- Conversion into **test-theorem**
- Generation of **test-data**

```
is_sorted(PUT 1 [])  
is_sorted(PUT 1 [0])  
is_sorted(PUT 1 [2])  
is_sorted(PUT 1 [1,2])
```

# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory**
- Writing a **test-specification TS**
- Conversion into **test-theorem**
- Generation of **test-data**
- Generating a **test-harness**

# Black-Box Testing: “The Standard Workflow”

- Writing a **test-theory**
- Writing a **test-specification TS**
- Conversion into **test-theorem**
- Generation of **test-data**
- Generating a **test-harness**
- Run of testharness and generation of **test-document**



# Midi Example: Red Black Trees

## Red-Black-Trees: Test Specification

```
testspec :  
(redinv t ^  
 blackinv t)
```

→

```
(redinv (delete x t) ^  
 blackinv (delete x t))
```

where `delete` is the program under test.

# HOL-TestGen Workflow

Demo

# Introduction to Sequence Testing

- HOL is a state-less language;  
how to model and test stateful systems ?
- How to test systems where you have only control over the initial state ?
- How to test concurrent programs implementing a model ?

# Introduction to Sequence Testing

## Testability Hypothesis in Sequence Testing

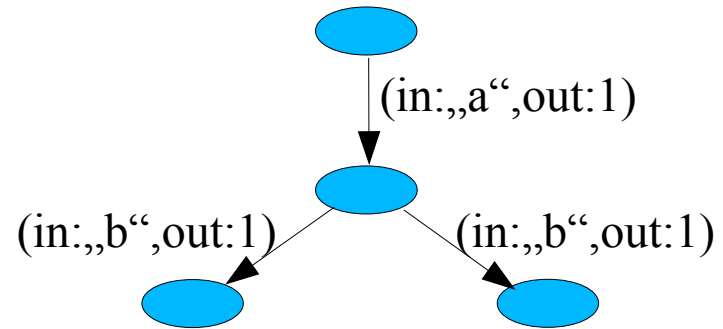
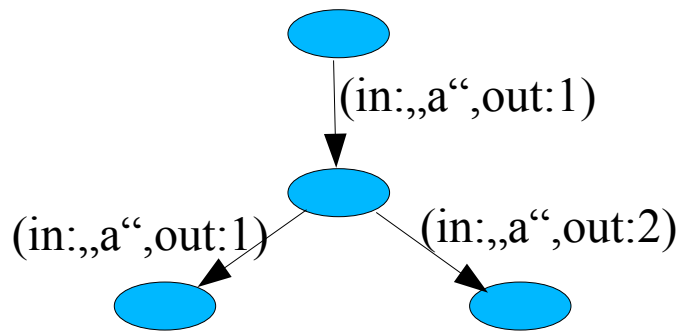
1. The tester can **reset** the system under test (the SUT) into a known initial state,
2. the tester can stimulate the SUT **only via the operation-calls** and input of a known interface; while the **internal state of the SUT is hidden** to the tester, the SUT is assumed to be only controlled by these stimuli, and
3. the SUT behaves deterministic with respect to an observed sequence of input-output pairs (it is **input-output deterministic**).

# Introduction to Sequence Testing

- Some notions of traditional sequence testing
  - Input-Output Automata, e.g.  $A = (\sigma, \tau :: (\sigma \times (\iota \times \omicron) \times \sigma) \text{set})$ ,
    - $\sigma$  is the type of states
    - $\iota$  the type of inputs (input events)
    - $\omicron$  the type of outputs (output events)
    - $\tau$  the set of input-output-transitions.

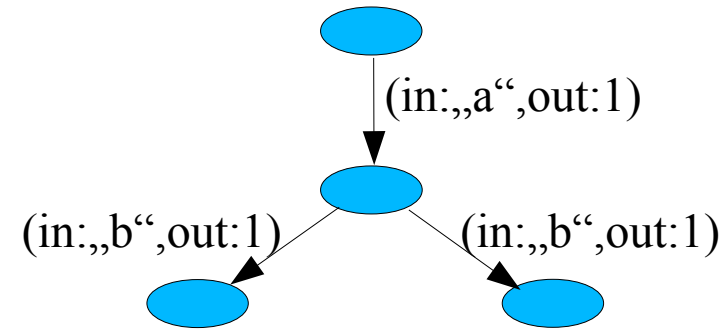
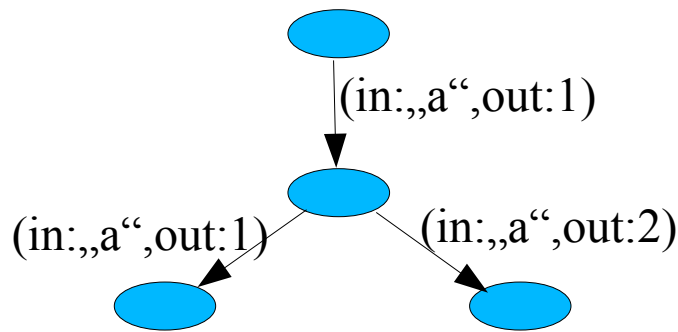
# Introduction to Sequence Testing

- Some notions of traditional sequence testing
  - Input-Output Automata, e.g.  $A = (\sigma, \tau :: (\sigma, (I, O), \sigma) \text{set})$ ,



# Introduction to Sequence Testing

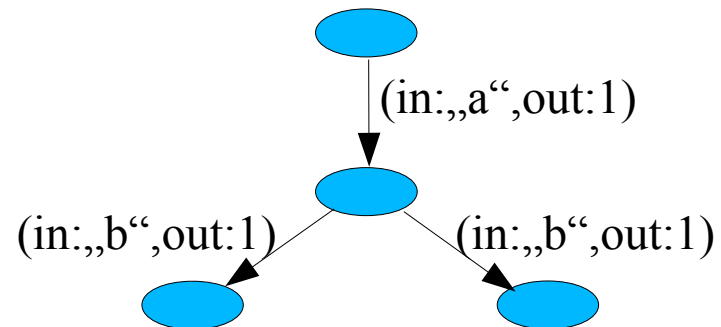
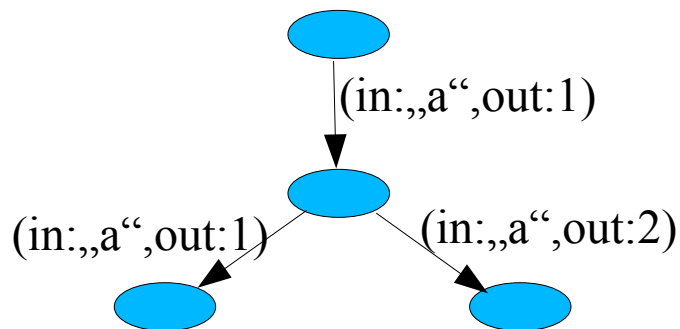
- Some notions of traditional sequence testing
  - Input-Output Automata, e.g.  $A = (\sigma, \tau :: (\sigma, (\iota, \theta), \sigma) \text{set})$ ,



- $t \in \text{Trace}(A) :: (\iota, \theta) \text{set}$  (eg.  $[("a", 1)("a", 1)]$ )
- set of enabled inputs after a trace:  
 $\text{In}_A(t)$  (eg.  $\text{In}_A([("a", 1)]) = \{ "a" \}$ )
- set of possible outputs after trace and input:  
 $\text{Out}_A(t, i)$  (eg.  $\text{Out}_A([("a", 1)]) = \{ 1, 2 \}$ )

# Introduction to Sequence Testing

- Some notions of traditional sequence testing
  - Input-Output Automata, e.g.  $A = (\sigma, \tau :: (\sigma, (I, O), \sigma) \text{set})$ ,



**Note: IO-Determinism does NOT mean that a system is "deterministic"**



# Introduction to Sequence Testing

- Some notions of traditional sequence testing
  - Conformance Relations assume that a model (an Automata) is refined by an implementation (assumed to be an automata)

$$\text{SPEC} \sqsubseteq \text{IMPL}$$

- Well-known notions are:
  - inclusion conformance[5]: all traces in SPEC must be possible in SUT,
  - deadlock conformance[7]: for all traces  $t \in \text{Traces}(\text{SPEC})$  and  $b \in \text{In}(t)$ ,  $b$  must be refused by SUT, and
  - input/output conformance (IOCO)[19]: for all traces  $t \in \text{Traces}(\text{SPEC})$  and all  $\iota \in \text{In}(t)$ , the observed output of SUT must be in  $\text{Out}(t, \iota)$ .

# How to model and test stateful systems ?

- Use Monads !!!

- The transition in an automaton  $(\sigma, (l, o), \sigma)$  set  
can isomorphically represented by:

$$l \Rightarrow \sigma \Rightarrow (o, \sigma) \text{ set}$$

or for a deterministic transition function:

$$l \Rightarrow \sigma \Rightarrow (o, \sigma) \text{ option}$$

... which category theorists or functional programmers  
would recognize as a **Monad function space**

# How to model and test stateful systems ?

- Use Monads !!!

- The transition in an automaton  $(\sigma, (\iota, \circ), \sigma)$  set can isomorphically be represented by:

$$\iota \Rightarrow (\circ \times \sigma) \text{ Mon}_{\text{SBE}}$$

or for a deterministic transition function:

$$\iota \Rightarrow (\circ \times \sigma) \text{ Mon}_{\text{SE}}$$

... which category theorists or functional programmers would recognize as a **Monad function space**

# How to model and test stateful systems ?

- Monads must have two combination operations bind and unit enjoying three algebraic laws.
  - For the concrete case of  $\text{Mon}_{\text{SE}}$ :

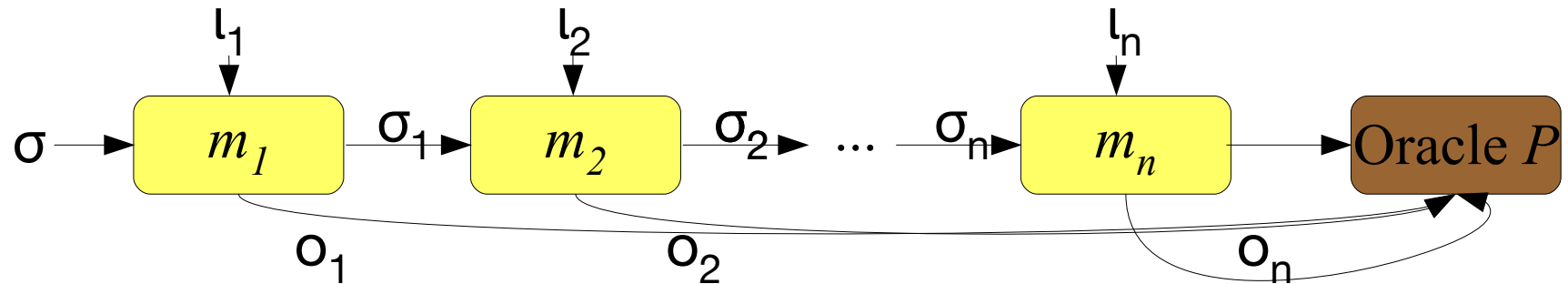
```
definition bindSE :: "('o, 'σ)MONSE ⇒ ('o ⇒ ('o', 'σ)MONSE) ⇒ ('o', 'σ)MONSE"  
where      "bindSE f g = (λσ. case f σ of None ⇒ None  
              | Some (out, σ') ⇒ g out σ')"
```

```
definition unitSE :: "'o ⇒ ('o, 'σ)MONSE" ("(return _)" 8)  
where      "unitSE e = (λσ. Some(e, σ))"
```

- and write  $o \leftarrow m; m' o$  for  $\text{bind}_{\text{SE}} m (\lambda o. m' o)$   
and  $\text{return}$  for  $\text{unit}_{\text{SE}}$

# How to model and test stateful systems ?

- Valid Test Sequences:



- ... can be generated to code
- ... can be symbolically executed ...

$$\frac{C_m \iota \sigma \quad m \iota \sigma = \text{None}}{(\sigma \models ((s \leftarrow m \iota; m' s))) = \text{False}}$$

$$\frac{C_m \iota \sigma \quad m \iota \sigma = \text{Some}(b, \sigma')}{(\sigma \models s \leftarrow m \iota; m' s) = (\sigma' \leftarrow (m' b))}$$

$$\frac{}{(\sigma \models \text{return } P) = P}$$

# How to model and test stateful systems ?

- Valid Test Sequences:

$$\sigma \models o_1 \leftarrow m_1 \iota_1; \dots; o_n \leftarrow m_n \iota_n; \text{return}(P \ o_1 \cdots o_n)$$

- ... can be generated to code
- ... can be symbolically  
executed ...

$$\frac{}{(\sigma \models \text{return } P) = P} \qquad \frac{C_m \iota \sigma \quad m \iota \sigma = \text{None}}{(\sigma \models ((s \leftarrow m \iota; m' s))) = \text{False}}$$

$$\frac{C_m \iota \sigma \quad m \iota \sigma = \text{Some}(b, \sigma')}{(\sigma \models s \leftarrow m \iota; m' s) = (\sigma' \leftarrow (m' b))}$$

# Example : MyKeOS ?

- We consider an (brutal) abstraction of an L4 Kernel IPC protocol called "MyKeOS"
- It has
  - unbounded number of tasks
  - ... having an unbounded number of threads
  - ... which each have a counter for a resource
  - ... the atomic actions alloc, release, status (tagged by task-id, thread-id, arguments)
  - release can only release allocated resources

# Example : MyKeOS ?

- **State :**  $(\text{task\_id} \times \text{thread\_id}) \rightarrow \text{int}$
- **Input events:**  
$$\text{in}_{\text{event}} = \text{alloc } \text{task\_id } \text{thread\_id } \text{nat}$$
$$| \text{release } \text{task\_id } \text{thread\_id } \text{nat}$$
$$| \text{status } \text{task\_id } \text{thread\_id}$$
- **Output events:**  
$$\text{out}_{\text{event}} = \text{alloc\_ok} | \text{release\_ok} | \text{status\_ok } \text{nat}$$
- **System Model SYS:** interprets input event in a state and yields an output event and a successor state if successful, an exception otherwise.



# Example : MyKeOS (0)

$\sigma_0 \models s \leftarrow \text{mbind} [ \text{alloc tid 1 } m'',$   
     $\text{release tid 0 } m',$   
     $\text{release tid 1 } m''',$   
     $\text{status tid 1} ] \text{SYS};$   
 $\text{unit}(x = s)$

# Example : MyKeOS (0)

$\sigma_0 \models s \leftarrow \text{mbind} [ \text{alloc tid 1 } m'',$   
     $\text{release tid 0 } m',$   
     $\text{release tid 1 } m''',$   
     $\text{status tid 1}] \text{SYS};$   
 $\text{unit}(x = s)$









# Example : MyKeOS (3)

$(tid, 1) \in \text{dom } \sigma_0 \implies$

$\sigma'_0 = \sigma_0((tid, 1) \mapsto \text{the}(\sigma_0(tid, 1)) + \text{int } m'') \implies$

$\text{int } m' \leq \text{the}((\sigma_0((tid, 1) \mapsto \text{the}(\sigma_0(tid, 1)) + \text{int } m''))(tid, 0)) \implies$

$\sigma''_0 = \sigma'((tid, 0) \mapsto \text{the}(\sigma'(tid, 0)) - \text{int } m') \implies$

$\dots \implies \dots \implies$

$\sigma'''_0 \models s \leftarrow \text{mbind} [\text{status } tid \ 1] \text{ SYS};$

$\text{unit}(x = \text{alloc\_ok} \# \text{release\_ok} \# \text{release\_ok} \# s)$

# Example : MyKeOS (4)

$(tid, 1) \in \text{dom } \sigma_0 \implies$

$\sigma'_0 = \sigma_0((tid, 1) \mapsto \text{the } (\sigma_0(tid, 1)) + \text{int } m'') \implies$

$\text{int } m' \leq \text{the } ((\sigma_0((tid, 1) \mapsto \text{the } (\sigma_0(tid, 1)) + \text{int } m''))(tid, 0)) \implies$

$\sigma''_0 = \sigma'_0((tid, 0) \mapsto \text{the } (\sigma'_0(tid, 0)) - \text{int } m') \implies$

$\dots \implies \dots \implies$

$\sigma'''_0 \models s \leftarrow \text{mbind } [\text{status } tid \ 1] \text{ SYS};$

$\text{unit}(x = \text{alloc\_ok } \# \text{ release\_ok } \# \text{ release\_ok } \# s)$



# Example : MyKeOS (5)

$(tid, 1) \in \text{dom } \sigma_0 \implies$

$\sigma'_0 = \sigma_0((tid, 1) \mapsto \text{the } (\sigma_0 (tid, 1)) + \text{int } m'') \implies$

$\text{int } m' \leq \text{the } ((\sigma_0((tid, 1) \mapsto \text{the } (\sigma_0 (tid, 1)) + \text{int } m''))(tid, 0)) \implies$

$\sigma''_0 = \sigma'((tid, 0) \mapsto \text{the } (\sigma'(tid, 0)) - \text{int } m') \implies$

$\dots \implies \dots \implies \dots \implies \dots \implies$

$\sigma'''_0 \models s \leftarrow \text{mbind } [] \text{ SYS};$

$\text{unit}(x = \text{alloc\_ok } \# \text{ release\_ok } \# \text{ release\_ok } \#$   
 $\text{status\_ok } (\text{the}(\sigma'''_0 (tid, 1))) \# s)$

# Example : MyKeOS (6)

$(tid, 1) \in \text{dom } \sigma_0 \implies$

$\sigma'_0 = \sigma_0((tid, 1) \mapsto \text{the } (\sigma_0 (tid, 1)) + \text{int } m'') \implies$

$\text{int } m' \leq \text{the } ((\sigma_0((tid, 1) \mapsto \text{the } (\sigma_0 (tid, 1)) + \text{int } m''))(tid, 0)) \implies$

$\sigma''_0 = \sigma'((tid, 0) \mapsto \text{the } (\sigma'(tid, 0)) - \text{int } m') \implies$

$\dots \implies \dots \implies \dots \implies \dots \implies$

$\sigma'''_0 \models s \leftarrow \text{mbind } \square \text{ SYS};$

$\text{unit}(x = \text{alloc\_ok} \# \text{release\_ok} \# \text{release\_ok} \#$   
 $\text{status\_ok } (\text{the}(\sigma'''_0 (tid, 1))) \# s)$

# Example : MyKeOS (6)

$(tid, 1) \in \text{dom } \sigma_0 \implies$

$\sigma'_0 = \sigma_0((tid, 1) \mapsto \text{the}(\sigma_0(tid, 1)) + \text{int } m'') \implies$

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$\sigma''_0 = \sigma'_0((tid, 0) \mapsto \text{the}(\sigma'_0(tid, 0)) - \text{int } m') \implies$

$\dots \implies \dots \implies \dots \implies \dots \implies$

$\sigma'''_0 \models \text{unit}(x = [\text{alloc\_ok}, \text{release\_ok}, \text{release\_ok},$   
 $\text{status\_ok}(\text{the}(\sigma'''_0(tid, 1)))]$

# Example : MyKeOS (7)

$(tid, 1) \in \text{dom } \sigma_0 \implies$

$\sigma'_0 = \sigma_0((tid, 1) \mapsto \text{the}(\sigma_0(tid, 1)) + \text{int } m'') \implies$

$\text{int } m' \leq \text{the}((\sigma_0((tid, 1) \mapsto \text{the}(\sigma_0(tid, 1)) + \text{int } m''))(tid, 0)) \implies$

$\sigma''_0 = \sigma'_0((tid, 0) \mapsto \text{the}(\sigma'_0(tid, 0)) - \text{int } m') \implies$

$\dots \implies \dots \implies \dots \implies \dots \implies$

$x = [\text{alloc\_ok}, \text{release\_ok}, \text{release\_ok},$   
 $\text{status\_ok}(\text{the}(\sigma'''_0(tid, 1)))]$

# How to model and test stateful systems ?

- Test Refinements for a step-function SPEC and a step function SUT:

$$\begin{aligned} & \sigma \models o_1 \leftarrow \text{SPEC}_1 \iota_1; \dots; o_n \leftarrow \text{SPEC}_n \iota_n; \text{return}(res = [o_1 \cdots o_n]) \\ \rightarrow & \\ & \sigma \models o_1 \leftarrow \text{SUT}_1 \iota_1; \dots; o_n \leftarrow \text{SUT}_n \iota_n; \text{return}(res = [o_1 \cdots o_n]) \end{aligned}$$

- The premisses is reduced by symbolic execution to constraints over *res*; a constraint solver (Z3) produces an instance for *res*. The conclusion is compiled to a test-driver/test-oracle linked to *SUT*.

# Theory

- This motivates the notion of a “Generalized Monadic Test-Refinement”

$$(S \sqsubseteq_{\langle \Sigma_0, CC, \text{conf} \rangle} I) =$$

$$(\forall \sigma_0 \in \Sigma_0. \forall \text{ls} \in CC. \forall \text{res.}$$

$$(\sigma_0 \models (\text{os} \leftarrow \text{mbind } \text{ls } S; \text{return } (\text{conf } \text{ls } \text{os } \text{res}))))$$

→

$$(\sigma_0 \models (\text{os} \leftarrow \text{mbind } \text{ls } I; \text{return } (\text{conf } \text{ls } \text{os } \text{res}))))$$



# Theory

- This motivates the notion of a “Generalized Monadic Test-Refinement”

One can now PROVE equivalences between different members of the test-refinement families

... and prove alternative forms for efficiency optimizations of the generated test-driver code.



# Practice : How to test concurrent programs ?

- Assumption: Code compiled for LINUX and instrumented for debugging (gcc -d)
- Assumption: No dynamic thread creation (realistic for our target OS); identifiable atomic actions in the code;
- Assumption: Mapping from abstract atomic actions in the model to code-positions known.
- Abstract execution sequences were generated to .gdb scripts forcing explicit thread-switches of the SUT executed under gdb.

# Practice : How to test concurrent programs ?

```
thread IP4_send(tid_rec, thid_rec){
  if (defined(tid_rec) &&
      defined(thid_rec)) {
    ...
    grab_lock();
    atom: IPC_sendinit
    release_lock();
    ...
    if(curr_tid_hasRWin_tid_rec){
      ...
      grab_lock();
      atom: IPC_prep
      release_lock();
      ...
      ...
    }
    else{ return(ERROR_22);}
  }
  else{ return(ERROR_35);}
}
```

```
thread IP4_receive(tid_snd, thid_snd){
  if (defined(tid_snd) &&
      defined(thid_snd)) {
    ...
    grab_lock();
    atom: IPC_rec_rdy
    release_lock();
    ...
    if(curr_tid_hasRin_tid_rec) {
      ...
      grab_lock();
      atom: IPC_wait
      release_lock();
      ...
      ...
    }
    else{ return(ERROR_59);}
  }
  else{ return(ERROR_21);}
}
```

# Practice : How to test concurrent programs ?

```
thread IP4_send(tid_rec, thid_rec){
  if (defined(tid_rec) &&
      defined(thid_rec)) {
    ...
    grab_lock();
    atom: IPC_sendinit
    release_lock();
    ...
    if(curr_tid_hasRWin_tid_rec){
      ...
      grab_lock();
      atom: IPC_prep
      release_lock();
      ...
      ...
    }
    else{ return(ERROR_22);}
  }
  else{ return(ERROR_35);}
}
```

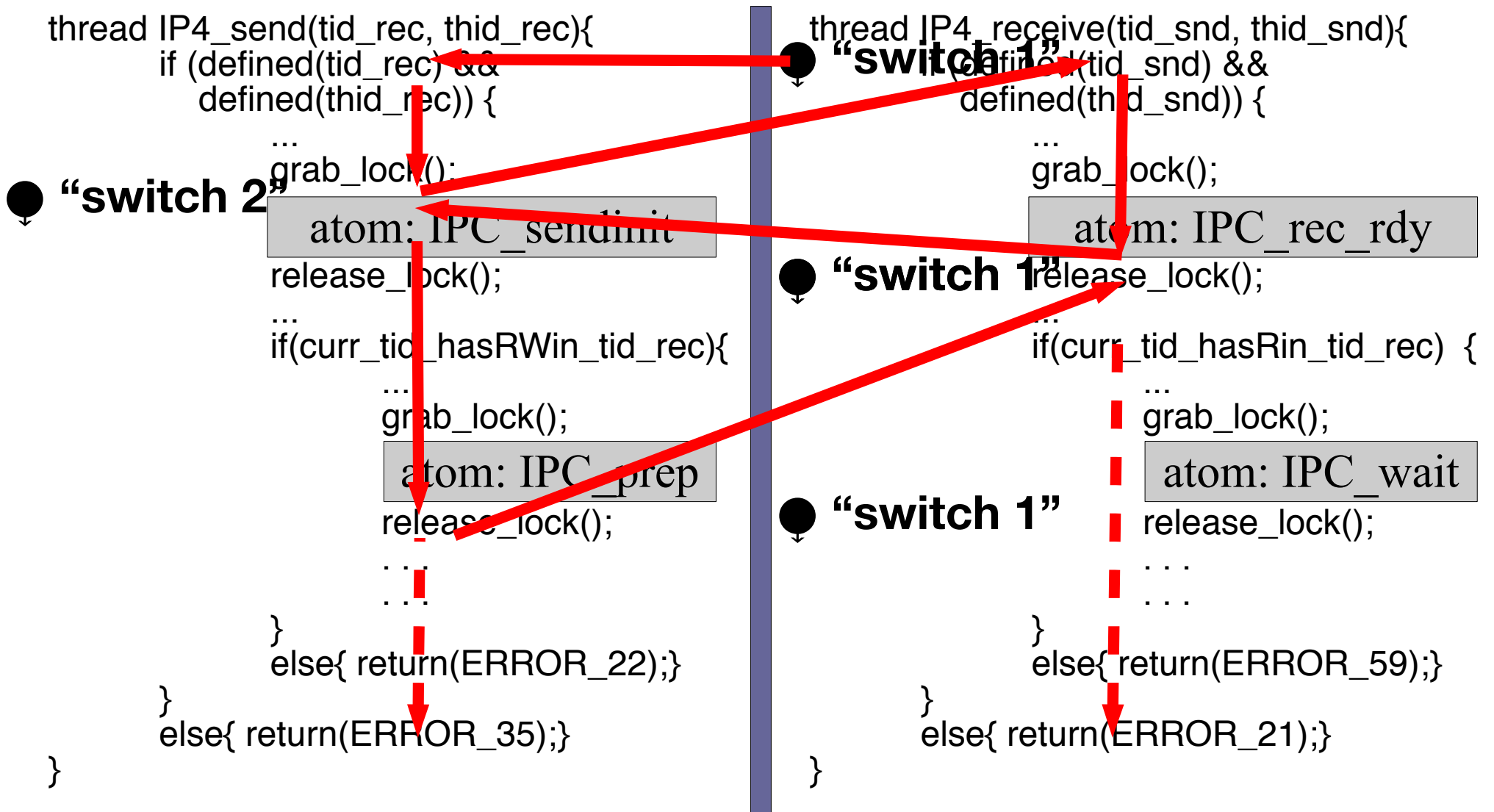
● “switch 2”

```
thread IP4_receive(tid_snd, thid_snd){
  if (defined(tid_snd) &&
      defined(thid_snd)) {
    ...
    grab_lock();
    atom: IPC_rec_rdy
    release_lock();
    ...
    if(curr_tid_hasRin_tid_rec) {
      ...
      grab_lock();
      atom: IPC_wait
      release_lock();
      ...
      ...
    }
    else{ return(ERROR_59);}
  }
  else{ return(ERROR_21);}
}
```

● “switch 1”

● “switch 1”

# Practice : How to test concurrent programs ?



# Practice : How to test concurrent programs ?

- Computing the input sequence as interleaving of atomic actions of system-API-Calls:

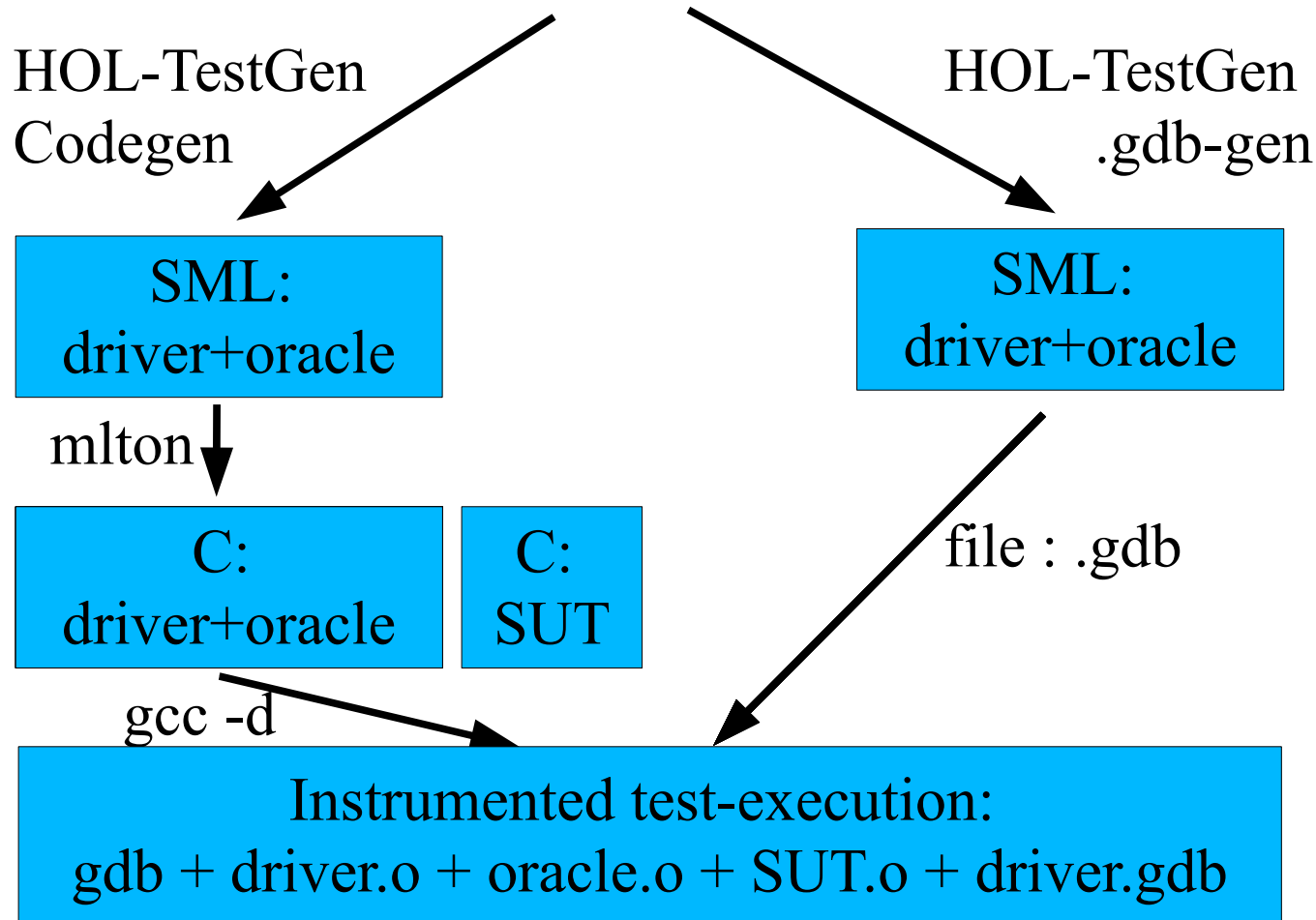
$$[l_1, \dots, l_n] \in \text{interleave} (\text{IPC\_send } t_2 \text{ th}_3) \\ (\text{IPC\_receive } t_1 \text{ th}_7)$$

where  $l_j$

a

# Practice : How to test concurrent programs ?

$\sigma \models o_1 \leftarrow \text{SUT}_1 \iota_1; \dots; o_n \leftarrow \text{SUT}_n \iota_n; \text{return}(res = [o_1 \cdots o_n])$



# Conclusion

Monadic approach to sequence testing:

1. no surrender to finitism and constructivism
2. sensible shift from syntax to semantics:  
computations + compositions, not nodes + arcs
3. explicit difference between input and output,
4. theoretical and practical framework of  
numerous conformance notions,
5. new ways to new calculi of symbolic evaluation

# Conclusion

Testing Bank : a protocol with 3 operations ...

1. Optimized split + prune essential.
2. Symbolic execution can be effectively realised with e-matching.
3.  $10^8$  protocol-load IS FEASIBLE in Isabelle ...
4. ... in a well-designed symbolic execution process, the computation load is in the normalization (but this can be highly parallelized)



# Conclusion

- HOL-TestGen is an Advanced Model-based Testing Environment built on top of Isabelle/HOL
- Allows to establish a Link between a formal System Model in Isabelle/HOL and Real Code by (semi)-automated generation of tests.
- Smooth Integration of Test and Proof !